

Parsing

Where to Start?

- Looking at this naively, you'll need to
 - Setup
 - Print prompt
 - Read in user input
 - Transform it to commands, files, and symbols
 - Match to a pattern
 - Execute command
 - Print results
 - Cleanup
- You'll need to do this for each line of input

Where to Start?

```
int main() {  
    while (1) {  
        //Setup  
        //Print prompt  
        //Read input  
        //Transform input  
        //Match against patterns  
        //Execute command  
        //Print results  
        //Cleanup  
    }  
    Return 0;  
}
```

- This is a REPL
 - Read-eval-print-loop
- Used within most text-based interactive processes
 - Lisp
 - Scripting languages
 - Shells
 - Query languages
 - Text-based games

Where to Start?

```
int main() {
    char *line;
    char **cmd;

    while (1) {
        my_setup();
        my_prompt();
        line = my_read();
        cmd = my_parse(line);
        my_execute(cmd);
        my_clean();
    }

    return 0;
}
```

```
void my_setup() {}
void my_prompt() {}

char *my_read () {
    return NULL;
}
char **my_parse (char *line) {
    return NULL;
}

void my_execute (char ** cmd) {
    //Match against patterns
    //Execute based on pattern
    //Print results
}

void my_clean () {}
```

Where to Start?

```
int main() {  
    char *line;  
    char **cmd;  
  
    while (1) {  
        my_setup();  
        my_prompt();  
        line = my_read();  
        cmd = my_parse(line);  
        my_execute(cmd);  
        my_clean();  
    }  
  
    return 0;  
}
```

```
void my_setup() {}  
void my_prompt() {}
```

```
char *my_read () {  
    return NULL;  
}
```

```
char **my_parse (char *line) {  
    return NULL;  
}
```

```
void my_execute (char ** cmd) {  
    //Match against patterns  
    //Execute based on pattern  
    //Print results  
}
```

```
void my_clean () {}
```

my_read()

- Get line of data from stdin
 - Can use fgets
 - Make sure to check return value
- Return it as a c-string
- If dynamically created,
 - Make sure to free it later (cleanup)
 - Otherwise, you'll introduce a memory leak each iteration

my_parse()

- Takes in a c-string of input
 - Line from read
- Returns an array of c-strings
 - Each of the command arguments in a separate cell
- Parsing is necessary because
 - You need to strip excess whitespace
 - You need to split up the arguments
 - You need to expand environmental variables
 - You need to resolve pathnames

my_parse()

```
char **my_parse(char *line) {  
    char **args;  
  
    line = parse_whitespace(line);  
    args = parse_arguments(parsed);  
    args = expand_variables(args);  
    args = resolve_paths(args);  
  
    return cmd;  
}  
  
char **parse_whitespace(char *line) {  
    return NULL;  
}  
  
char **parse_arguments(char *line) {  
    return NULL;  
}  
  
char **resolve_paths(char **args) {  
    return NULL;  
}  
  
char **expand_variables(char **args) {  
    return NULL;  
}
```

parse_whitespace()

- Takes in a c-string
- Returns the same c-string after adding/removing whitespace
- Transforms c-string such that there is exactly one space between each argument
 - To later parse out the arguments into an array

parse_whitespace()

- Use cases to consider
 - Leading white space
 - Remove until the first argument is at the 0th slot of the c-string
 - Trailing white space
 - Remove until the last character of the last argument is the n-1th character of the c-string
 - nth character is '\0'
 - Extra white space between arguments
 - When there is multiple spaces, you'll need to remove all but one

parse_whitespace()

- Use cases to consider
 - No white space between arguments
 - Obviously can't handle cases like *file1file2*
 - Instead you should just assume it is one argument
 - Then when it (likely) doesn't exist, you'd return an error
 - Alternatively, you can detect these cases if there are not enough arguments to the command
 - But for cases involving special characters...
 - *<file, cmd|, cmd|>file*, etc
 - You'll need to add a space between the special character and the other argument
 - Special characters include: |, <, >, &, \$, ~
 - Do **not** do this for: ., /

parse_whitespace()

- Use cases to consider
 - 'Extra' characters
 - The writeup specifies that you do not have to handle
 - Escaping characters
 - Regular expressions
 - Quoted strings
 - However, you should not remove these if they are in the original input
 - While rare, filenames can contain these characters
 - Typically you'd have to escape them, but you don't have to worry about that in this simple shell
 - You **do** need to worry about accidentally **adding** special characters
 - For example, fgets will place the newline separator in the input string
 - This will cause those arguments to be wrong

parse_arguments()

- Takes in a c-string
 - Represents the input command with augmented whitespace
- Returns an array of c-strings
 - Represents the arguments of the command in separate cells
- Here you will traverse the input string placing the characters into different buckets of the output array
 - The bucket to place the characters in is determined by the number of spaces encountered
 - You can copy each character one by one or you can scan and then do a strncpy using a offset
- The difficulties here will be
 - C-string semantics
 - Knowing how much space to allocate for each bucket
 - Remembering to free later (cleanup)