

Project 2

Wrap Up

Provided Elevator Source Code

elevator/

Makefile

include/

syscalls.h

src/

syscalls.c

module.c

sys_start_elevator.c

sys_issue_request.c

sys_stop_elevator.c

Everything not listed was dynamically created

Makefile

MODULE_NAME = elevator

PWD := \$(shell pwd)



Name of your
Module

#KDIR := /lib/modules/\$(shell uname -r)/build

KDIR := /lib/modules/4.2.0/build

ccflags-y += -I\$(src)/include

obj-y := src/sys_start_elevator.o

obj-y += src/sys_issue_request.o

obj-y += src/sys_stop_elevator.o

\$(MODULE_NAME)-objs += src/syscalls.o

\$(MODULE_NAME)-objs += src/module.o

obj-m := \$(MODULE_NAME).o

default:

\$(MAKE) -C \$(KDIR) SUBDIRS=\$(PWD) modules

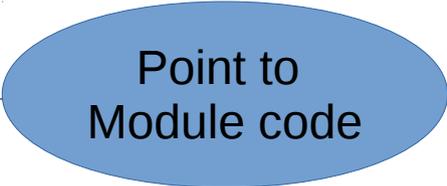
clean:

\$(MAKE) -C \$(KDIR) SUBDIRS=\$(PWD) clean

Makefile

```
MODULE_NAME = elevator
```

```
PWD := $(shell pwd)
```



Point to
Module code

```
#KDIR := /lib/modules/$(shell uname -r)/build
```

```
KDIR := /lib/modules/4.2.0/build
```

```
ccflags-y += -I$(src)/include
```

```
obj-y := src/sys_start_elevator.o
```

```
obj-y += src/sys_issue_request.o
```

```
obj-y += src/sys_stop_elevator.o
```

```
$(MODULE_NAME)-objs += src/syscalls.o
```

```
$(MODULE_NAME)-objs += src/module.o
```

```
obj-m := $(MODULE_NAME).o
```

```
default:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) modules
```

```
clean:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) clean
```

Makefile

```
MODULE_NAME = elevator
```

```
PWD := $(shell pwd)
```

```
#KDIR := /lib/modules/$(shell uname -r)/build
```

```
KDIR := /lib/modules/4.2.0/build
```

```
ccflags-y += -I$(src)/include
```

```
obj-y := src/sys_start_elevator.o
```

```
obj-y += src/sys_issue_request.o
```

```
obj-y += src/sys_stop_elevator.o
```

```
$(MODULE_NAME)-objs += src/syscalls.o
```

```
$(MODULE_NAME)-objs += src/module.o
```

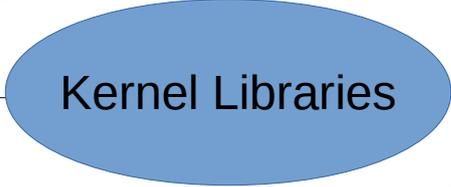
```
obj-m := $(MODULE_NAME).o
```

```
default:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) modules
```

```
clean:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) clean
```



Kernel Libraries

Makefile

```
MODULE_NAME = elevator
```

```
PWD := $(shell pwd)
```

```
#KDIR := /lib/modules/$(shell uname -r)/build
```

```
KDIR := /lib/modules/4.2.0/build
```

```
ccflags-y += -I$(src)/include
```



Compile Flags

Header Files

```
obj-y := src/sys_start_elevator.o
```

```
obj-y += src/sys_issue_request.o
```

```
obj-y += src/sys_stop_elevator.o
```

```
$(MODULE_NAME)-objs += src/syscalls.o
```

```
$(MODULE_NAME)-objs += src/module.o
```

```
obj-m := $(MODULE_NAME).o
```

```
default:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) modules
```

```
clean:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) clean
```

Makefile

```
MODULE_NAME = elevator
```

```
PWD := $(shell pwd)
```

```
#KDIR := /lib/modules/$(shell uname -r)/build
```

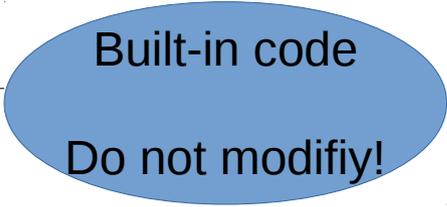
```
KDIR := /lib/modules/4.2.0/build
```

```
ccflags-y += -I$(src)/include
```

```
obj-y := src/sys_start_elevator.o
```

```
obj-y += src/sys_issue_request.o
```

```
obj-y += src/sys_stop_elevator.o
```



Built-in code

Do not modify!

```
$(MODULE_NAME)-objs += src/syscalls.o
```

```
$(MODULE_NAME)-objs += src/module.o
```

```
obj-m := $(MODULE_NAME).o
```

```
default:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) modules
```

```
clean:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) clean
```

Makefile

```
MODULE_NAME = elevator
```

```
PWD := $(shell pwd)
```

```
#KDIR := /lib/modules/$(shell uname -r)/build
```

```
KDIR := /lib/modules/4.2.0/build
```

```
ccflags-y += -I$(src)/include
```

```
obj-y := src/sys_start_elevator.o
```

```
obj-y += src/sys_issue_request.o
```

```
obj-y += src/sys_stop_elevator.o
```

```
$(MODULE_NAME)-objs += src/syscalls.o
```

```
$(MODULE_NAME)-objs += src/module.o
```

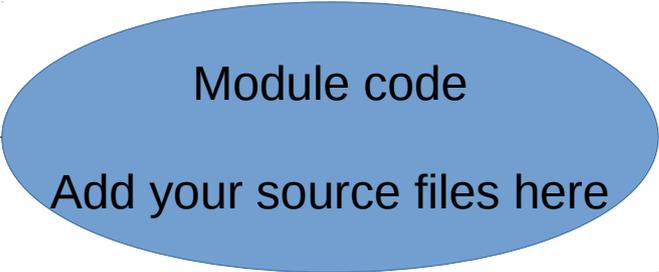
```
obj-m := $(MODULE_NAME).o
```

```
default:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) modules
```

```
clean:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) clean
```



Module code

Add your source files here

Makefile

```
MODULE_NAME = elevator
```

```
PWD := $(shell pwd)
```

```
#KDIR := /lib/modules/$(shell uname -r)/build
```

```
KDIR := /lib/modules/4.2.0/build
```

```
ccflags-y += -I$(src)/include
```

```
obj-y := src/sys_start_elevator.o
```

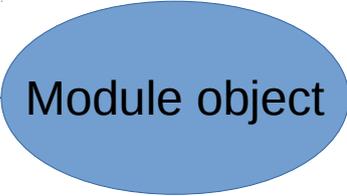
```
obj-y += src/sys_issue_request.o
```

```
obj-y += src/sys_stop_elevator.o
```

```
$(MODULE_NAME)-objs += src/syscalls.o
```

```
$(MODULE_NAME)-objs += src/module.o
```

```
obj-m := $(MODULE_NAME).o
```



Module object

```
default:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) modules
```

```
clean:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) clean
```

Makefile

```
MODULE_NAME = elevator
```

```
PWD := $(shell pwd)
```

```
#KDIR := /lib/modules/$(shell uname -r)/build
```

```
KDIR := /lib/modules/4.2.0/build
```

```
ccflags-y += -I$(src)/include
```

```
obj-y := src/sys_start_elevator.o
```

```
obj-y += src/sys_issue_request.o
```

```
obj-y += src/sys_stop_elevator.o
```

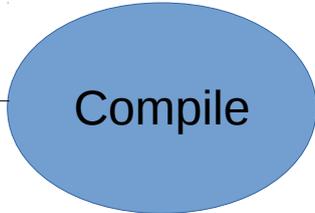
```
$(MODULE_NAME)-objs += src/syscalls.o
```

```
$(MODULE_NAME)-objs += src/module.o
```

```
obj-m := $(MODULE_NAME).o
```

default:

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) modules
```



Compile

clean:

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) clean
```

Makefile

```
MODULE_NAME = elevator
```

```
PWD := $(shell pwd)
```

```
#KDIR := /lib/modules/$(shell uname -r)/build
```

```
KDIR := /lib/modules/4.2.0/build
```

```
ccflags-y += -I$(src)/include
```

```
obj-y := src/sys_start_elevator.o
```

```
obj-y += src/sys_issue_request.o
```

```
obj-y += src/sys_stop_elevator.o
```

```
$(MODULE_NAME)-objs += src/syscalls.o
```

```
$(MODULE_NAME)-objs += src/module.o
```

```
obj-m := $(MODULE_NAME).o
```

```
default:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) modules
```

```
clean:
```

```
$(MAKE) -C $(KDIR) SUBDIRS=$(PWD) clean
```



Clean

syscalls.h

```
#ifndef __ELEVATOR_SYSCALLS_H
```

```
#define __ELEVATOR_SYSCALLS_H
```

```
void elevator_syscalls_create(void);
```

```
void elevator_syscalls_remove(void);
```

```
#endif /*__ELEVATOR_SYSCALLS_H*/
```

References for module to call

Passes creation/removal to syscalls.c

syscalls.c

```
#include <syscalls.h>
#include <linux/printk.h>
```

```
extern long (*STUB_start_elevator)(void);
```

```
    long start_elevator(void) {
        printk("Starting elevator\n");
        return 0;
    }
```

```
extern long (*STUB_issue_request)(int,int,int);
```

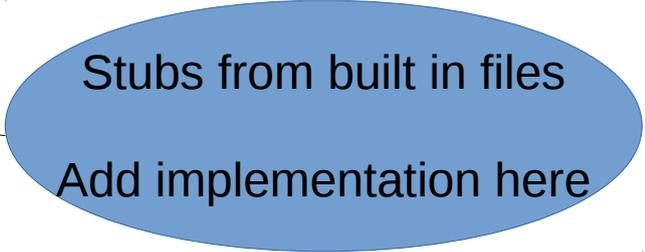
```
    long issue_request(int passenger_type, int start_floor, int destination_floor) {
        printk("New request: %d, %d => %d\n", passenger_type, start_floor, destination_floor);
        return 0;
    }
```

```
extern long (*STUB_stop_elevator)(void);
```

```
    long stop_elevator(void) {
        printk("Stopping elevator\n");
        return 0;
    }
```

```
void elevator_syscalls_create(void) {
    STUB_start_elevator = &(start_elevator);
    STUB_stop_elevator = &(stop_elevator);
}
```

```
void elevator_syscalls_remove(void) {
    STUB_start_elevator = NULL;
    STUB_stop_elevator = NULL;
}
```



Stubs from built in files
Add implementation here

syscalls.c

```
#include <syscalls.h>
#include <linux/printk.h>

extern long (*STUB_start_elevator)(void);
long start_elevator(void) {
    printk("Starting elevator\n");
    return 0;
}

extern long (*STUB_issue_request)(int,int,int);
long issue_request(int passenger_type, int start_floor, int destination_floor) {
    printk("New request: %d, %d => %d\n", passenger_type, start_floor, destination_floor);
    return 0;
}

extern long (*STUB_stop_elevator)(void);
long stop_elevator(void) {
    printk("Stopping elevator\n");
    return 0;
}

void elevator_syscalls_create(void) {
    STUB_start_elevator = &(start_elevator);
    STUB_stop_elevator = &(stop_elevator);
}

void elevator_syscalls_remove(void) {
    STUB_start_elevator = NULL;
    STUB_stop_elevator = NULL;
}
```



Handles setting up the stubs
under module insertion/removal

module.c

```
#include <linux/init.h>
```

```
#include <linux/module.h>
```

```
#include <syscalls.h>
```

```
MODULE_LICENSE("GPL");
```

```
MODULE_AUTHOR("Britton");
```

```
MODULE_DESCRIPTION("Simple module designed to illustrate scheduling");
```

```
static int hello_init(void) {
```

```
    printk("Inserting Elevator\n");
```

```
    elevator_syscalls_create();
```

```
    return 0;
```

```
}
```

```
static void hello_exit(void) {
```

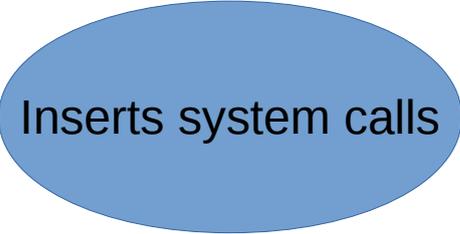
```
    printk("Removing elevator\n");
```

```
    elevator_syscalls_remove();
```

```
}
```

```
module_init(hello_init);
```

```
module_exit(hello_exit);
```



Inserts system calls

module.c

```
#include <linux/init.h>
```

```
#include <linux/module.h>
```

```
#include <syscalls.h>
```

```
MODULE_LICENSE("GPL");
```

```
MODULE_AUTHOR("Britton");
```

```
MODULE_DESCRIPTION("Simple module designed to illustrate scheduling");
```

```
static int hello_init(void) {
```

```
    printk("Inserting Elevator\n");
```

```
    elevator_syscalls_create();
```

```
    return 0;
```

```
}
```

```
static void hello_exit(void) {
```

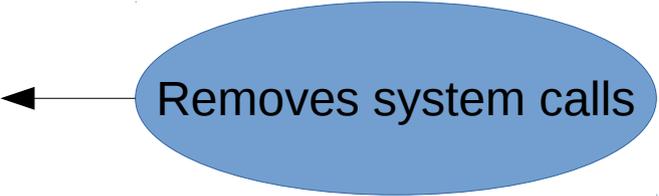
```
    printk("Removing elevator\n");
```

```
    elevator_syscalls_remove();
```

```
}
```

```
module_init(hello_init);
```

```
module_exit(hello_exit);
```



Removes system calls

sys_start_elevator.c

```
#include <linux/linkage.h>
#include <linux/kernel.h>
#include <linux/module.h>
```

Installs system call stub into kernel

Don't change unless you
wish to reinstall kernel

```
long (*STUB_start_elevator)(void) = NULL;
EXPORT_SYMBOL(STUB_start_elevator);
asmlinkage long sys_start_elevator(void) {
    if (STUB_start_elevator)
        return STUB_start_elevator();
    else
        return -ENOSYS;
}
```

sys_issue_request.c

```
#include <linux/linkage.h>
#include <linux/kernel.h>
#include <linux/module.h>
```

Installs system call stub into kernel

Don't change unless you
wish to reinstall kernel

```
long (*STUB_issue_request)(int,int,int) = NULL;
EXPORT_SYMBOL(STUB_issue_request);
asmlinkage long sys_issue_request(int passenger_type, int
start_floor, int destination_floor) {
    if (STUB_issue_request)
        return STUB_issue_request(passenger_type, start_floor, destination_floor);
    else
        return -ENOSYS;
}
```

sys_stop_elevator.c

```
#include <linux/linkage.h>
#include <linux/kernel.h>
#include <linux/module.h>
```

Installs system call stub into kernel

Don't change unless you
wish to reinstall kernel

```
long (*STUB_stop_elevator)(void) = NULL;
EXPORT_SYMBOL(STUB_stop_elevator);
asmlinkage long sys_stop_elevator(void) {
    if (STUB_stop_elevator)
        return STUB_stop_elevator();
    else
        return -ENOSYS;
}
```

Submission

- You'll need to submit your code to black board by the due date (November 2nd)
 - e.g. p2_dennis_rahman.tar
 - Only contains your documentation and the code you wrote, not any of the additional files you had to modify
 - This is to checkpoint your progress, I'll require you to use this code in the demo
 - This is also how I'll grade your documentation
- You'll need to sign up for a demonstration date

Demonstration

- You will have 20 minutes
- I'll tell you to download my drivers, issue commands, and run your code / my drivers
- You will be tested on
 - Code correctness
 - Answering questions
 - Design
 - Implementation

Doodle

- Here is a link to sign up for the demo
 - <http://doodle.com/poll/t3qm5v9m7zuis2zp>
- Your time may be canceled at the last minute due to not knowing when the lab is in use
 - I've been slowly narrowing down the meeting times for the other classes to prevent this from happening
 - We can reschedule for another time the following week
- When signing up, use your machine number as well as the first name of each member of your group
 - It makes it easier for me to track
 - Helps me detect typos and other problems

Drivers

- I'll provide some drivers for you to test your code today
 - consumer.c
 - producer.c
- The drivers for the demo will be different
 - Designed around the specification
 - Designed to stress test your implementation
 - Designed to time your scheduler

consumer.c

- Starts elevator
- Stops elevator

producer.c

- Creates a person
 - Random type
 - Random starting floor
 - Random destination floor
- Chance of being an invalid entry