

Intermediate/Advanced Computer Programming

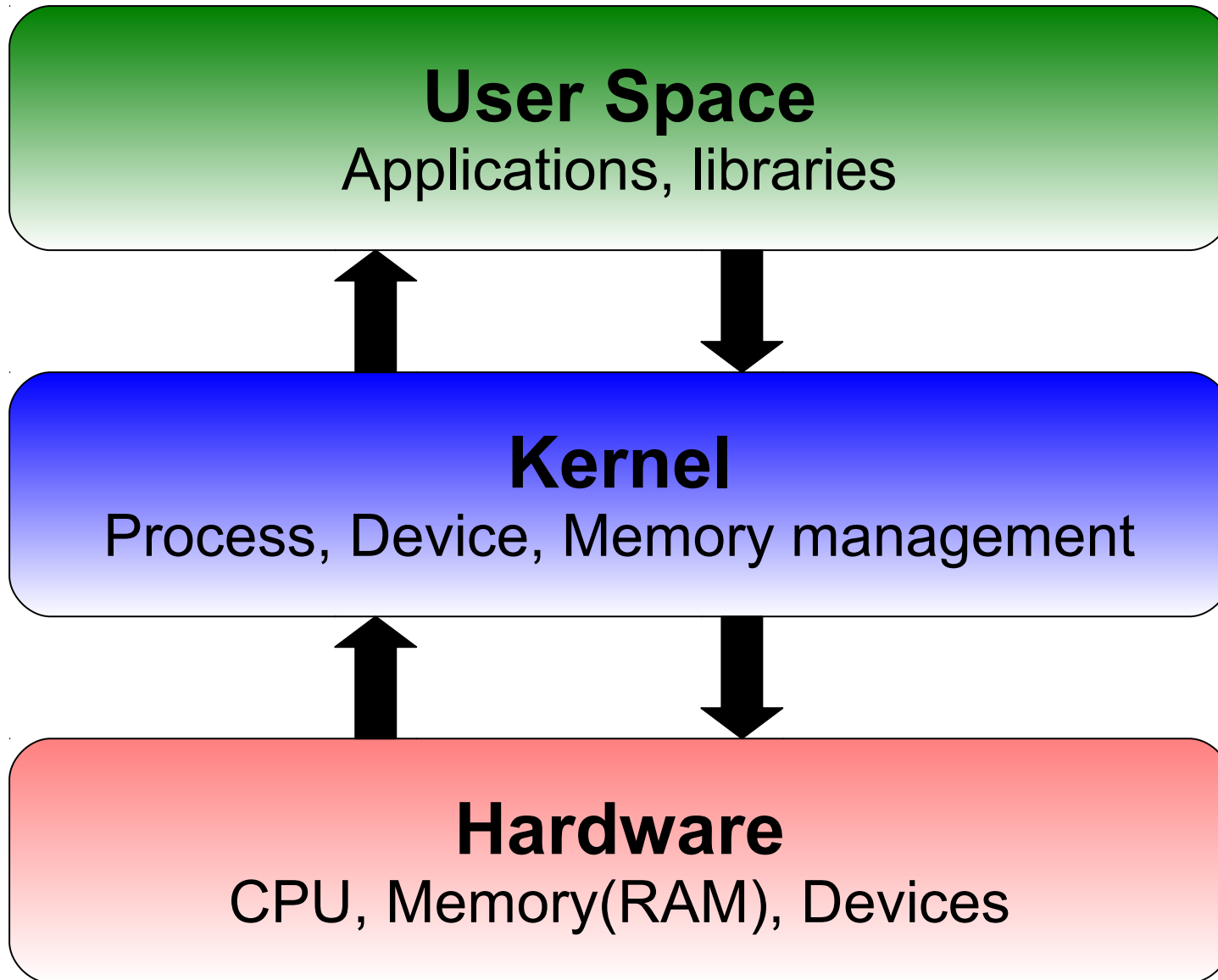
Review

- What is the difference between UNIX and Linux?
- Name/describe the three basic layers of a typical OS
- What is the OS kernel?
- Which memory space do typical C++ applications execute?
- Name some UNIX commands
- Name/describe the steps to create an executable from C++ source code

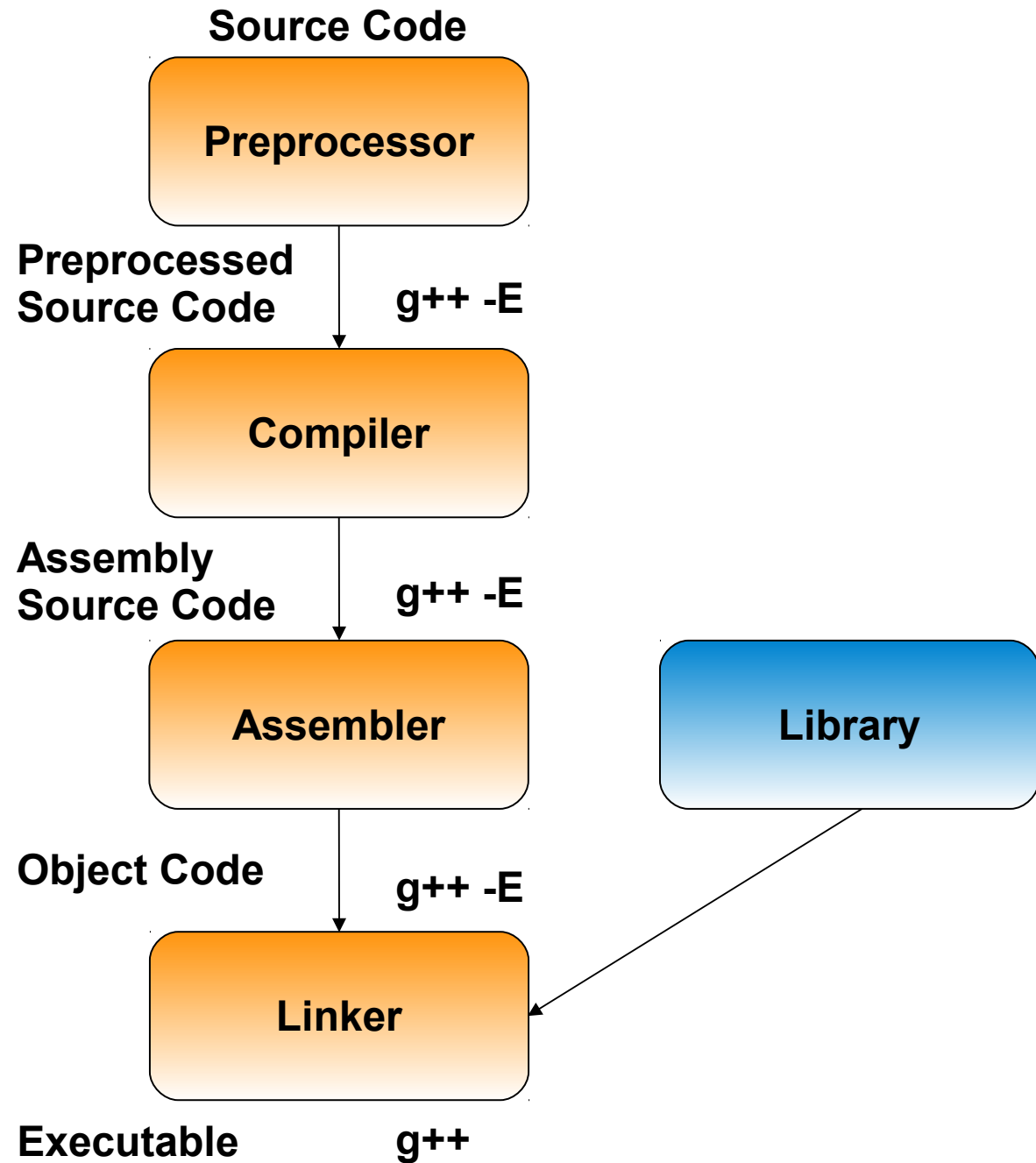
Unix

- Single UNIX Specification defined by the Open Group
- Standard definition for the Unix system API
 - Specifies requirements for a UNIX system
- Not code
 - Allows different implementations
- Contains POSIX specifications
- Defines system interfaces, headers, commands, and utilities
- <http://pubs.opengroup.org/onlinepubs/009695399/>

Operating System (OS)



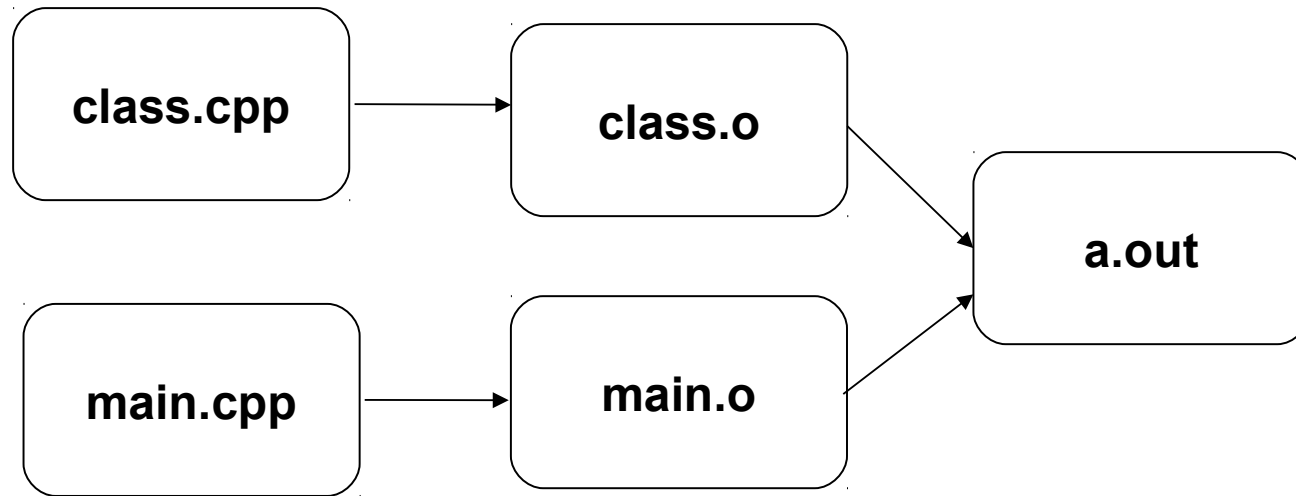
Building an Executable



Building an Executable

- Machine code
 - Language directly understandable by the hardware (e.g. 1's and 0's)
- Assembly code
 - Human readable machine code
- Object code
 - Separate portions of machine code that have not been linked into a complete executable
- Executable
 - Encoded instructions to perform a task

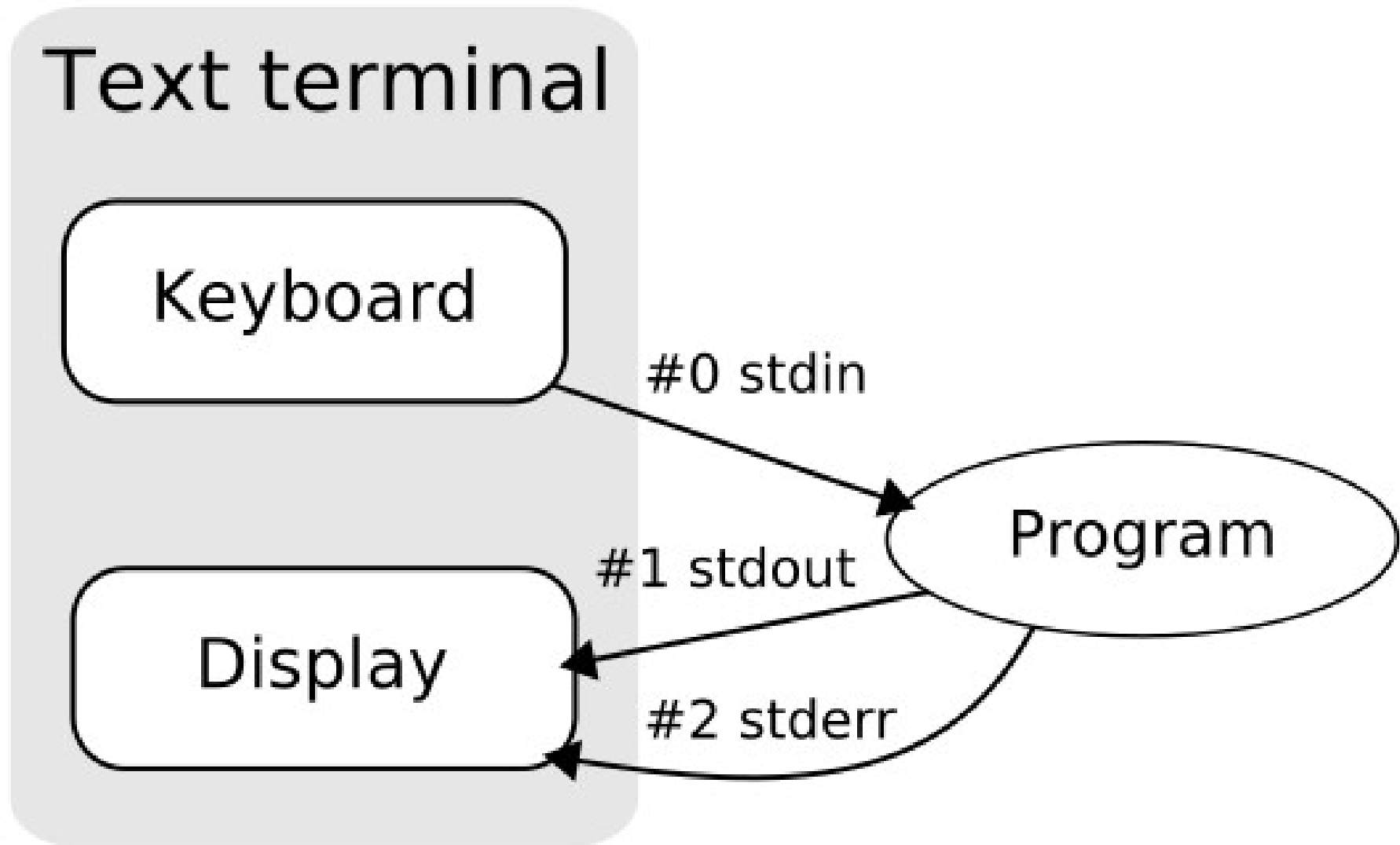
Building an Executable



Unix Commands

- ls
 - List directory contents
- mkdir
 - Make directories
- man
 - Online manual pages
- cat
 - Output file contents

Redirecting/Piping



Redirecting/Piping

- Streams/channels
 - flow of input and output between a program and its environment
 - Standard streams
 - Initial connections when program begins
- **command > file**
 - Output redirected to file
 - File is truncated if it already exists, otherwise file is created
- **command >> file**
 - Redirect output to file
 - Append output to file if it already exists, otherwise create file
- **command < file**
 - Contents of file are used as input to command (rather than keyboard)

Effective Programming

Process to Build Program

1) Define the problem

- Specifications
- Examples

1) Design the program

- Diagrams
- Pseudo-code

1) Write the source code (e.g, functions, classes)

2) Test the program

3) Repeat steps 1-4 until desired program is verified/created

Testing

- Ensure that program performs correctly
- Exhaustive testing
 - For all inputs, do we get the correct output
 - Time consuming
 - Impractical
- Test boundary conditions
 - Zero
 - Largest number
 - Smallest number
 - Positive numbers
 - Negative numbers

Process to Coding

- 1) Comment
- 2) Code
- 3) Compile
- 4) Execute

Process to Coding

- 1) Comment
- 2) **THINK**
- 3) Code
- 4) **THINK**
- 5) Compile
- 6) Execute

Code Evaluation

- Correctness
- Quality of Code
 - Readability
 - Conveying program semantics to the compiler
 - Scalability
 - Efficiency

Comments

A program serves two masters.

- Code tells the computer what to do.
- Comments describe what the program does to the poor programmer who has to maintain it.

There are two types of comments in C++.

// Comments that begin with double-slash
// and go to the end of line

/* Comments that start with slash/star */
/*and go to star/slash */
/*
* The second version can be used
* for multi-line comments
*/

Precedence Rules

- ANSI Standard Rules
- 1. `() [] -> .`
- 2. `! ~ ++ -- (type) - (unary) * (dereference) & (address of) sizeof`
- 3. `* (multiply) / %`
- 4. `+ -`
- 5. `<< >>`
- 6. `< <= > >=`
- 7. `== !=`
- 8. `& (bitwise and)`
- 9. `^`
- 10. `|`
- 11. `&&`
- 12. `||`
- 13. `?:`
- 14. `= += -= etc.`
- 15. `,`

Practical Precedence Rules

1. $*$ (multiply) $/$ $\%$

2. $+$ $-$

- Put parentheses around everything else.

Initializing Variables

- Variable = value;
 - `int var = 5;`
- C++ style
 - `int var(5);`
- Arrays
 - `int temperature[4] = {100, 95, 92, 98};`
 - `int temperature[] = {100, 95, 92, 98};`
 - First element is `temp[0]`
 - Last element is `temp[3]`

C++ Strings

Bring in the string package using the statement:

```
#include <string>
```

```
//Declaring a string
```

```
    string my_name; // The name of the user
```

Assigning the string a value:

```
    my_name = "Student";
```

Using the "+" operator to concatenate strings:

```
first_name = "student"; last_name = "student";
```

```
full_name = first_name + " " + last_name;
```

Arrays

- Bounds
 - `int temperature[4] = {100, 95, 92, 98};`
 - `int tmp = temperature[3];`
 - `int tmp = temperature[55];`
 - `temperature[55] = 85;`
- Multi-dimensional arrays
 - *`type variable[size1][size2];`*
 - `int matrix[2][4]=`
 - `{`
 - `{1,2,3,4},`
 - `{10,20,30,40}`
 - `};`

if Statement

- General form:
if (condition)
statement;
- If the condition is true (non-zero), the statement is executed.
- If the condition is false (zero), the statement is not executed.
- Example:
if (total_owed <= 0)
std::cout << "You owe nothing.\n";

Loops

- Sequence of statements that can be executed more than once in succession

*for (initializer ; condition ; iteration statement)
body-statement;*

- How can we write an equivalent while loop?

Loops

*for (initialization ; condition ; iteration statement)
body-statement;*

initialization;

*while (condition) {
body-statement;
iteration statement;
}*