## **Pinpointing Vulnerabilities**

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 When an attack is detected, how to locate the underlying vulnerability?









- A control-flow violation is detected at line 6.
- The vulnerability lies at line 4 (buffer overflow).

Attack Detection v.s. Vulnerability Locating



- Control-flow Integrity (CFI)
  - Detect the control-flow graph violation (e.g., on function returns)
- Taint Analysis
  - Detect tainted data being loaded to PC
- System Call Interposition
  - Detect abnormal syscalls made by the payload

# Manifestation of attack rarely coincides with the vulnerabilities

#### Ravel – Three Components



#### • Online attack detector

- Record & replay with instrumentation
- Offline vulnerability locator

**RAVEL**:

Root-cause Analysis of Vulnerabilities from Exploitation Log





- 1. Reliably reproduce real-world attacks in the lab environment
- 2. Low online performance overhead
  - Locating vulnerabilities is time-consuming
- 3. Extensible:
  - New attack detection and vulnerability locating techniques can be easily integrated
  - (already support a variety of vulnerability locating techniques)



- Ravel uses existing attack detection methods
  - Program crash (or other exceptions)
  - Abnormal system calls (sequence/arguments)
  - Control-flow integrity violation (to be included)
- New methods can be easily adopted by Ravel



- What to record & replay?
  - All the non-deterministic inputs (e.g., network packets)
- Where to record & replay?
  - Application interface
  - Library interface
  - Virtual machine interface
  - System call interface



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More *robust* against attacks, with low cost





System call return values

Userspace data structures modified by syscalls

Data copied from kernel to userspace

Asynchronous signals

Special instructions (e.g., RDTSC)

Synchronization primitives

#### **Replay with Instrumentation**



- Some syscalls replayed without real execution
  - e.g., gettimeofday
- Some syscalls need to be re-executed
  - e.g., mmap
- Replay under a binary translation (BT) engine
  - BT collects detailed memory accesses by the target
  - Replay distinguishes syscalls made by the target from those made by BT







- Analyze def-use relations between instructions
- Define: writes to a memory address
- Use: reads from a memory address





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- Precompute a data-flow graph (DFG)
  - DFG: the valid def-use relations in the program
  - Our prototype uses dynamic analysis
  - Extra relations regarded as violations
- Violation to DFG indicates the vulnerability location
  - It could be the **def** or the **use**, but which one?
  - Refine the results with heuristics



#### **Data-flow Analysis Heuristics**

One def, many uses:
 def is closer to the vulnerability

➤ USE

use

use

- Example: buffer overflow







def

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def

Many defs, one use:
 use is closer to the vulnerability
 – Example: information leakage







#### Integer Errors

- Focus on common integer errors
  - Start from common functions/instructions that take integer operands
    - E.g., memcpy, recvfrom; movs, stos...
  - Search backwards for integer errors
- Example:

memcpy (void \* destination, const void \* source, size\_t num); Search from num backwards for integer errors.





- Assignment truncation (e.g.,  $0x12345678 \rightarrow 0x5678$ )
  - To detect: assign from a longer to a shorter integer type
- Integer overflow/underflow (e.g., 0xFFFFFFFF + 1)
  - To detect: check the RFLAGS register
- **Signedness error** (e.g., unsigned\_int\_var = signed\_int\_var)
  - To detect: collect hints from functions and instructions
    - Instructions: jg, jge, ja, jae, cmovg, cmova, idiv, div, etc.
    - Functions: memmove, strncat, etc.



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    - Functions: memmove, strncat, etc.
- *Benign* integer errors?
  - Related to a reported vulnerability!



- Ravel instruments memory allocation/free functions to track the memory life-time
- Use-after-free: freed memory is accessed again
- **Double-free**: memory freed more than once without re-allocation



- When race condition happens, the execution deviates from the recorded one
  - as we do not implement strict R&R
- When detected, use the happens-before relation to check for race conditions

#### Implementation



- Record & replay:
  - FreeBSD release 10.2
  - Kernel modification + small user-space utility
- Vulnerability locator:
  - Extended from Valgrind

- Buffer overflow
- Integer errors
- Information leakage
- Use-after-free and double-free
- Format string vulnerabilities















• More examples are in the paper (Heartbleed, etc.)

Program Name	Vulnerability Type	Pinpointed?
BitBlaster	Null Pointer Derefernece	Yes
CGC_Planet_Markup_Language_Parser	Heap Overflow	Yes
	NULL Pointer Dereference	Yes
	StackOverflow	Yes
CGC_Board	Heap Overflow	Yes
CGC_Symbol_Viewer_CSV	Integer Overflow	Yes
CGC_Video_Format_Parser_and_Viewer	Heap Overflow	Yes
simple_integer_calculator	Heap Overflow	Yes
	Integer Overflow	Yes
	NULL Pointer Dereference	Yes
	Out-of-bounds Read	Yes
Diary_Parser	Null Pointer Dereference	Yes
	Out-of-bounds Read	Yes
	Stack Overflow	Yes
electronictrading	Heap Overflow	Yes
	Integer Overflow	Yes
	Untrusted Pointer Dereference	Yes
	Use After Free	Yes
Enslavednode_chat	Heap Overflow	Yes
Kaprica_Script_Interpreter	Arbitrary Format String	Yes
	NULL Pointer Dereference	Yes
KTY_Pretty_Printer	Double Free	Yes
	Stack Overflow	Yes

Table 1: Summary of the evaluation results on a number of DARPA CGC programs.



Performance overhead of Ravel's online components relative to the original FreeBSD system

# Pinpointing Vulnerabilities Q&A

http://YueChen.me



### **Backup Slides**



• Typical scenario example:







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